

# C programming for beginners

## Lesson 1

December 10, 2008

# Main task

- What are the values of  $c$  that hold

$$x_{n+1} = x_n^2 + c \quad (x, c \in \mathbb{C})$$

bounded?

# Partial task

- Task 1: Does

$$x_{n+1} = x_n^2 + c \quad (x, c \in \mathbb{R})$$

remains bounded for a given c value?

# Program

```
#include <stdio.h>
#include <stdlib.h>
#define ITERS 1000
#define BIG 1000

double next (double x, double c){
    return x*x+c;
}

int main(int argc, char *argv[]){
    int i,n;
    double x,c;
    c = atof(argv[1]);
    x = 0;
    i = 0;
    while (i<ITERS && x<BIG){
        x = next(x,c);
        i++;
    }
    if (i<ITERS){
        printf("It diverges\n");
    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Control structures

while (*condition*) {

...

}

# Program

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        x = next(x,c);
        i++;
    }
    if (i<ITERS){
        printf("It diverges\n");
    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Control structures

```
while (condition) {
```

...

```
}
```

## while()

```
while (i<ITERS && x<BIG) {
    x = next(x,c);
    i++;
}
```

# Program

```
#include <stdio.h>
#include <stdlib.h>
#define ITERS 1000
#define BIG 1000

double next (double x, double c){
    return x*x+c;
}

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        i++;
    }
    if (i<ITERS){
        printf("It diverges\n");
    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Comparison operators

- ==
- < > <= >=
- !=

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        i++;
    }
    if (i<ITERS){
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    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Comparison operators

- ==
- < > <= >=
- !=

## Logical operators

- &&
- ||
- !

# Program

```
#include <stdio.h>
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double next (double x, double c){
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int main(int argc, char *argv[]){
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        i++;
    }
    if (i<ITERS){
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    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Comparison operators

- ==
- < > <= >=
- !=

## Logical operators

- &&
- ||
- !

Important!

Operators precedence

# Program

```
#include <stdio.h>
#include <stdlib.h>
#define ITERS 1000
#define BIG 1000

double next (double x, double c){
    return x*x+c;
}
```

```
int main(int argc, char *argv[]){
    int i,n;
    double x,c;
    c = atof(argv[1]);
    x = 0;
    i = 0;
    while (i<ITERS && x<BIG){
        x = next(x,c);
        i++;
    }
    if (i<ITERS){
        printf("It diverges\n");
    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Aritmetic operators

- `++ --`
- `+= -= *= ...`

# Program

```
#include <stdio.h>
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}
```

```
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    int i,n;
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    c = atof(argv[1]);
    x = 0;
    i = 0;
    while (i<ITERS && x<BIG){
        x = next(x,c);
        i++;
    }
    if (i<ITERS){
        printf("It diverges\n");
    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

## Arithmetic operators

- `++ --`
- `+= -= *= ...`

## Control structures

```
if (condition){  
    ...  
} else {  
    ...  
}
```

# Program

```
#include <stdio.h>
#include <stdlib.h>
#define ITERS 1000
#define BIG 1000

double next (double x, double c){
    return x*x+c;
}

int main(int argc, char *argv[]){
    int i,n;
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    c = atof(argv[1]);
    x = 0;
    i = 0;
    while (i<ITERS && x<BIG){
        x = next(x,c);
        i++;
    }
    if (i<ITERS){
        printf("It diverges\n");
    } else {
        printf("It doesn't diverge\n");
    }
    return 0;
}
```

if() ... else

```
if (i<ITERS){
    printf("It diverges\n");
} else {
    printf("It doesn't diverge\n");
}
```

soto@new-host-2:~/uned/curso C/presentaciones/translation/mandelbrot

[soto@new-host-2 mandelbrot]\$ ./prog1 -1.5

It does not diverge

[soto@new-host-2 mandelbrot]\$ ./prog1 0.5

It diverges

[soto@new-host-2 mandelbrot]\$ █



# Summary

What did we learn?

- Comparison operators
- Logical operators
- Increment and decrement operators
- Control structures (while)
- Control structures (if - else)